GREAT GAMES **ADE HER**













MORTAL 11 KOMBAT

The Capital Region has been making waves in the digital game industry for more than two decades. It is the home of Vicarious Visions, which Activision acquired in 2005. The studio in the Albany suburb of Colonie worked on Guitar Hero III: Legends of Rock, which was released two year later and became the industry's first billion-dollar title. The region's game development cluster has grown to include several other prominent video game studios.











TROY



GAME ON IN THE CAPITAL REGION



PUBG by MadGlory

- 1st Playable Productions 16. Rumblecade
- **PUBG MadGlory** 2.
- **Velan Studios** 3.
- **Vicarious Visions**
- **WB Games NY**
- **Wolf Jaw** 6.
- **Askiisoft** 7.
- **Bork Bork Studios** 8.
- **Catapult Games**
- 10. Clockwork Games
- 11. FlyInside
- 12. Jahnel Group
- 13. Jamboxx
- 14. Hybrid Studios
- 15. Omiya Games

- 17. SIR-VR Studios
- 18. Spoony Bird
- 19. RPI Gaming and Simulations **Arts and Sciences (GSAS)**
- **20.** Dang!
- 21. Trojan Duck Games
- 22. Tunacat Studio
- 23. ToothPike Games
- 24. Queenship Game Studio
- 25. Serial Lab Studio
- 26. Tech Valley Game Space
- 27. Schenectady County Community College
- 28. Hudson Valley Community College
- 29. University of Albany













KEY Large Studios Independent Studios Higher Ed / Gaming Community



TALENT PIPELINE

ALBANYCAN CODE_











Rensselaer Polytechnic Institute

Games and Simulation Arts and Sciences (GSAS)

Animation Career Review Ranking (2020)

• 5th Best Game Design School in the East

88 game design B.A. degrees Awarded (2016-2018)

Other Video Game-Related Programs at:

- University at Albany
- Hudson Valley Community College (HVCC)
- Schenectady County Community College (SCCC)
- Programming in Game Development A.S.

Albany Can Code

 Software code training for non-traditional students offered at HVCC and SCCC

Gaming Community

- HV GamerCon 2020
 - » Northeast's largest collegiate esports event, April 4-5
- Tech Valley Game Space
 - » Coworking & community space for game makers of all skill levels
 - » Affordable game making classes taught on-site & across the region
 - » Diversity-focused mentorship programs for aspiring game makers
- International Game Developers Association Albany
- RPI Gaming Club



How To Train Your Dragon: Hidden World by 1st Playable Productivity

CLUSTER PROFILE

23 studios with 455 workers total

6

LARGE STUDIOS

(≥14 employees) 377 total workers Increase of 8.3% Y/Y



18

INDEPENDENT STUDIOS

<14 employees, contractors, volunteers

78 total workers



Indie Studios Games



Grave Shadows by ToothPike Game



BoomerangX by Dang!



Doggo Unleashed by Bork Bork Studios



FlyInside Flight Simulator, by FlyInside

